

Price County Law Enforcement Committee Meeting Minutes

Date: April 13, 2018

Time: 9:00 a.m.

Place: Courthouse County Board Room 101; 126 Cherry St; Phillips, WI 54555

Meeting called to order at 9:00 a.m. by Chair James Hintz. Roll Call - present: Sue Bocoock, James Hintz, Sheryl Slaby, John Vlach. Absent: Dean Kurth. Also present: Nick Trimner, Brian Schmidt, Jim Dalbesio
Items for discussion and possible action:

1. Public Comment and Communication: Bill Elliott representing the Price County Tavern League commented they are working on reestablishing the Safe Ride Home program.
2. Meeting Minutes – January 12, 2018: Motion Slaby/Vlach to approve the minutes of the January 12, 2018 meeting as presented. Motion carried.
3. Coroner's Report and Vouchers: Jim Dalbesio reviewed department activity. Motion Vlach/Bocoock to approve the vouchers in the amount of \$5,944.82. Motion carried.
4. District Attorney's Report and Vouchers: Motion Slaby/Vlach to approve the vouchers in the amount of \$1,891.12. Motion carried.
5. Clerk of Circuit Court's Report and Vouchers: Motion Vlach/Bocoock to approve the vouchers in the amount of \$22,250.82. Motion carried.
6. Sheriff's Office Report and Vouchers: Brian Schmidt – Met with Price County Tavern League. Reviewed Traffic Statistic Report. Discussion on meal reimbursements. Investigator Chris Jarosinski was presented two awards from federal agencies for work on solving a cybercrime case. Deputy interviews held. Motion Bocoock/Slaby to approve the voucher in the amount of \$150,832.18. Motion carried.
7. Safety Building Remodel Update: Brian Schmidt and Nick Trimner – Project is on schedule for June 1st completion and on budget. Phase I is almost complete. All jail operations will be upstairs. Getting elevator operational. Waiting for exterior windows. Phase II starting with demolition of first floor remodel areas. Dispatch will be relocated upstairs.
8. Date of Next Meeting: May 11, 2018.
9. Meeting adjourned at 9:52 a.m.

Submitted by: Jean Gottwald, County Clerk